Sakshi Karandikar

Link to Portfolio ↗

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Linkedin

Education

MIT Institute of Design (2023-2027), CGPA: 8.6/10

Bachelor of Design in User Experience Design

Experience

User Experience Analyst • Accenture — JUNE 2026 - AUG 2026

- Contributed to AI product research, competitive analysis, and user journey mapping for enterprise UI/UX design initiatives.
- Designed adaptive AI workflows, including an inventory management dashboard and an internal prompt library, improving efficiency for internal teams.
- Designed an end-to-end AI-powered solution for the opportunity-to-contract journey, mapping the proposal lifecycle from opportunity identification and RFP creation through evaluation, negotiation, and contract signing.

UX Design Intern • Capable™ — Cresko Smart Lab LLP — AUG 2025 - DEC 2025

- Partnered with stakeholders across teams to translate business goals and user needs into actionable design objectives, using qualitative research and competitor analysis.
- Created wireframes and low-fidelity mockups to map user journeys, working closely with designers and developers to align on vision, usability, and execution.

Design Strategy Intern • Logitech™ X Habitat 9 — MAY 2025 - JUN 2025

- Led design workshops, demos, and co-creation sessions to evaluate usability and learning curves across design professionals.
- Synthesized user feedback and engagement metrics to identify UX opportunities, informing design iteration and cross-functional content strategy.

Manual Designer • Wildlife Conservation Trust, India — OCT 2025

- Translated complex research and program requirements into a structured, accessible, bilingual manual, applying inclusive design principles for diverse user groups.
- Prioritized information architecture and usability to improve clarity across literacy levels and language backgrounds.

Leadership

Core Team Member • Pune Designare — MAY 2025 - PRESENTLY

- Led planning and execution of design talks, workshops, and community events, driving an increase attendee participation in Pune Designare.

Creatives Team • ACM SIGCHI Student Chapter, MITID — SEPT 2023 - PRESENTLY

- Designed social media graphics and promotional campaigns across the student chapter, increasing awareness and driving event participation.

Creatives Team • 24fps — SEPT 2023 - PRESENTLY

- Created social media graphics and promotional materials to drive awareness and participation for activities and events.

Design Volunteer • Create for Impact — (2023—2025)

- Core team member supporting the planning and execution of design talks, workshops, and community events at Pune Designare.

Projects

CAPABLE FRAMEWORK for Contextual AI — NOV 2025

- Developed a UX research framework to evaluate human—AI collaboration in creative workflows.
- Defined evaluation criteria, mapped user interactions, and synthesized insights beyond output-focused metrics.

Awards and Recognition

Reasearch Paper Presntation • HCI India 25 and HCI India 24 — NOV 2025 and 2024

- Presented research papers at the Student Research Consortium for two consecutive years at HCI India'24 held at IIT Bombay and HCI India'25 held at IIIT Delhi

Samsung PRISM Hackathon — OCT 2025

- Awarded 3rd place at MIT Institute of Design for a research-driven design solution.

Languages

English
Marathi
Hindi
German

Tools

Figma, Adobe Illustrator, Adobe Photoshop, Blender, Spline, Procreate, HTML, JavaScript, Claude, Loveable, Lottiefiles, Google AI Studio

Skills

Hard Skills:
User Experience Design, User Research (Qualitative & Quantitative), Wireframing & Prototyping, Interaction Design, Experience Strategy, Accessibility & Inclusive Design, Usability Testing

Soft Skills:
Stakeholder Collaboration & Communication, Storytelling, Design Workshops & Brainstorming, Documentation, Creative & Analytical Thinking